## CSc 110, Autumn 2017

Lecture 37: searching and sorting
Adapted from slides by Marty Stepp and Stuart Reges

## GTMM:



99 little bugs in the code. 99 little bugs in the code. Take one down, patch it around.

127 little bugs in the code...

## Using binary_search

```
# index 0
a = [-4, 2, 7, 9, 15, 19, 25, 28, 30, 36, 42, 50, 56, 68, 85, 92]
index1 = binary_search(a, 42)
index2 = binary_search(a, 21)
index3 = binary_search(a, 17, 0, 16)
index2 = binary_search(a, 42, 0, 10)
```

- binary_search returns the index of the number or
- (index where the value should be inserted +1 )


## binary_search

Write the following two functions:

```
# searches an entire sorted list for a given value
# returns the index the value should be inserted at to maintain sorted
    order
# Precondition: list is sorted
binary_search(list, value)
# searches given portion of a sorted list for a given value
# examines min_index (inclusive) through max_index (exclusive)
# returns the index of the value or -(index it should be inserted at + 1)
# Precondition: list is sorted
binary_search(list, value, min_index, max_index)
```


## Binary search code

```
# Returns the index of an occurrence of target in a,
# or a negative number if the target is not found.
# Precondition: elements of a are in sorted order
def binary_search(a, target, start, stop):
    min = start
    max = stop - 1
    while min <= max:
        mid = (min + max) // 2
        if a[mid] < target:
            min = mid + 1
        elif a[mid] > target:
            max = mid - 1
        else:
            return mid # target found
    return -(min + 1) # target not found
```


## Sorting

- sorting: Rearranging the values in a list into a specific order (usually into their "natural ordering").
- one of the fundamental problems in computer science
- can be solved in many ways:
- there are many sorting algorithms
- some are faster/slower than others
- some use more/less memory than others
- some work better with specific kinds of data
- some can utilize multiple computers / processors, ...
- comparison-based sorting : determining order by comparing pairs of elements:
- <, >, ...


## Bogo sort

- bogo sort: Orders a list of values by repetitively shuffling them and checking if they are sorted.
- name comes from the word "bogus"

The algorithm:

- Scan the list, seeing if it is sorted. If so, stop.
- Else, shuffle the values in the list and repeat.
- This sorting algorithm (obviously) has terrible performance!


## Bogo sort code

```
# Places the elements of a into sorted order.
def bogo_sort(a):
    while (not is_sorted(a)):
        shuffle(a)
# Returns true if a's elements
#are in sorted order.
def is_sorted(a):
    for i in range(0, len(a) - 1):
        if (a[i] > a[i + 1]):
            return False
    return True
```

```
# Swaps a[i] with a[j].
```


# Swaps a[i] with a[j].

def swap(a, i, j):
def swap(a, i, j):
if (i != j):
if (i != j):
temp = a[i]
temp = a[i]
a[i] = a[j]
a[i] = a[j]
a[j] = temp
a[j] = temp
\# Shuffles a list by randomly swapping each
\# Shuffles a list by randomly swapping each

# element with an element ahead of it in the list.

# element with an element ahead of it in the list.

def shuffle(a):
def shuffle(a):
for i in range(0, len(a) - 1):
for i in range(0, len(a) - 1):
\# pick a random index in [i+1, a.length-1]
\# pick a random index in [i+1, a.length-1]
range = len(a) - 1 - (i + 1) + 1
range = len(a) - 1 - (i + 1) + 1
j = (random() * range + (i + 1))
j = (random() * range + (i + 1))
swap(a, i, j)

```
    swap(a, i, j)
```


## Selection sort

- selection sort: Orders a list of values by repeatedly putting the smallest or largest unplaced value into its final position.

The algorithm:

- Look through the list to find the smallest value.
- Swap it so that it is at index 0 .
- Look through the list to find the second-smallest value.
- Swap it so that it is at index 1.
- Repeat until all values are in their proper places.


## Selection sort example

- Initial list:

| index | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| value | 22 | 18 | 12 | -4 | 27 | 30 | 36 | 50 | 7 | 68 | 91 | 56 | 2 | 85 | 42 | 98 | 25 |

- After 1st, 2nd, and 3rd passes:

| index | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| value | -4 | 18 | 12 | 22 | 27 | 30 | 36 | 50 | 7 | 68 | 91 | 56 | 2 | 85 | 42 | 98 | 25 |


| index | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| value | -4 | 2 | 12 | 22 | 27 | 30 | 36 | 50 | 7 | 68 | 91 | 56 | 18 | 85 | 42 | 98 | 25 |


| index | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| value | -4 | 2 | 7 | 22 | 27 | 30 | 36 | 50 | 12 | 68 | 91 | 56 | 18 | 85 | 42 | 98 | 25 |

## Selection sort code

```
# Rearranges the elements of a into sorted order using
# the selection sort algorithm.
def selection_sort(a):
    for i in range(0, len(a) - 1):
        # find index of smallest remaining value
        min = i
        for j in range(i + 1, len(a)):
        if (a[j] < a[min]):
            min = j
        # swap smallest value its proper place, a[i]
        swap(a, i, min)
```


## Selection sort runtime (fig, 13.6)

- How many comparisons does selection sort have to do?

| $\mathbf{N}$ | Runtime (ms) |
| ---: | :---: |
| 1000 | 0 |
| 2000 | 16 |
| 4000 | 47 |
| 8000 | 234 |
| 16000 | 657 |
| 32000 | 2562 |
| 64000 | 10265 |
| 128000 | 4114 I |
| 256000 | 164985 |



Input size (N)

## Similar algorithms

| index | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| value | 22 | 18 | 12 | -4 | 27 | 30 | 36 | 50 | 7 | 68 | 91 | 56 | 2 | 85 | 42 | 98 | 25 |

- bubble sort: Make repeated passes, swapping adjacent values
- slower than selection sort (has to do more swaps)

| index | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| value | 18 | 12 | -4 | 22 | 27 | 30 | 36 | 7 | 50 | 68 | 56 | 2 | 85 | 42 | 91 | 25 |  |
|  | 22 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

- insertion sort: Shift each element into a sorted sub-list
- faster than selection sort (examines fewer values)

| index | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| value | -4 | 12 | 18 | 22 | 27 | 30 | 36 | 50 | 7 | 68 | 91 | 56 | 2 | 85 | 42 | 98 | 25 |

sorted sub-list (indexes 0-7)

