CSc 127A: Intro to Computer Science

Instructor: Russ Lewis
What is it?

- **Requirements**
  - No programming experience req'd!

- **Key Topics**
  - Program design
  - Java
Meetings

• Lecture
  – MWF 8-9 am – Social Sciences 100

• Section
  – Various times (check your schedule)

• Discussion (an experiment)
  – W 6-8 pm – EDUC 353
Grading Scale

- Standard 90/80/70/60 scale
  - Might lower the bar, never raise it
- No extra credit

- Distribution:
  - 10% Quizzes
  - 10% Section Activities
  - 10% Drills
  - 30% Projects
  - 40% Exams
Quizzes (10%)

- In lecture, on paper
- Open book, open notes
Section Activities (10%)

- In section, on the lab computers
- Each activity has checkpoints
- Section leader will check
Drills (10%)

- https://practice.cs.arizona.edu
- Practice, not trial
- Due weekdays @ 1pm (several per day)

Score:
- Testcases passed / total testcases
- Scored twice (due date, and end of semester)
- Two scores averaged
Projects (30%)

- More practical programs
- Longer (several hours)
- Due Thursdays @ 9pm
- Pseudocode required
- Graded by hand
  - Correctness
  - Style / Clarity / Comments
Exams (40%)

- 2 Midterms
  - dates TBD
- Final
  - 8-10 am, May 11
- Closed book, closed notes
Late Policy

- 5 Late Days
  - All 5 on one assignment...or spread them out
- 20% penalty per day, afterwards
- No assignments accepted after 5 days late
- Emergencies: talk to your SL
Key Websites

- http://www.cs.arizona.edu/classes/cs127a/spring16/
  - Class homepage
- https://practice.cs.arizona.edu
  - Drills
- http://piazza.com
  - Discussion
- http://d2l.arizona.edu
  - Grades
Contacting Us

• Best: Piazza
  - Other students probably want to know the same thing!
  - Never post code!

• Second best: email your SL
  - OK to send code to your SL

• Last option: email instructor
Office Hours

- Office Hours (Room 858)
  - Mon 10-11
  - Wed 3-4
  - Fri 9-10

- SL Office Hours (TBD)

- Lab Hours (Room 228)

- CS Department Tutoring Center (Room 903)
Classroom Behavior

- No screens (but bring them)
- Arrive on time

- **PLEASE** ask questions!
  - Early
  - Often
  - Repeatedly
The Department of Computer Science is committed to providing and maintaining a supportive educational environment for all. We strive to be welcoming and inclusive, respect privacy and confidentiality, behave respectfully and courteously, and practice intellectual honesty. Disruptive behaviors (such as physical or emotional harassment, dismissive attitudes, and abuse of department resources) will not be tolerated.
Misc. Notes

- I cannot drop/add/change you
  - Talk to the Advising Office

- Do not sign any “signup sheet” unless I tell you
Academic Integrity

YOUR WORK MUST BE YOUR OWN

- No copying
- No hints
- No sharing
Academic Integrity

When you are studying:

• ANYTHING IS OK!
  – Google
  – Wikipedia
  – Friends
  – Fellow students
  – Former students
Academic Integrity

When working on Drills & Projects:

• CLASS MATERIALS ONLY:
  - Lecture videos
  - Lecture notes (yours or mine)
  - Handouts/homeworks/projects/syllabus
  - Example code on class website
  - Any code I've included with current/former projects/HW
  - SLs & Instructor
Academic Integrity

Assigned Work:

- **BANNED**
  - Websites (other than class website)
    - Not even for hints!
  - Example code (other than class website)
  - Friends / family
  - Fellow students
  - Former students
Academic Integrity

• Always OK to talk to SLs & Instructor!
  – Ask anything!
  – We might say “can't tell you”
  – We'll never penalize you for a question

• Piazza a good place for general questions
  – Clarification of assignments
Academic Integrity

Penalties:

● Minimum:
  - **negative** 100% on the assignment
    - Better to skip the assignment than cheat!
  - Letter to the Dean's office

● Can be more!
YOUR WORK MUST BE YOUR OWN