Last name of classmates beside you (or "wall"/ "aisle")

On my left:

On my right: _

CSC 372 Midterm Exam Wednesday, November 2, 2022

READ THIS FIRST

Read this page now but do not turn this page until you are told to do so. Go ahead and fill in the boxes above with your last name and the last names of any classmates sitting beside you.

This is a 65-minute exam with a total of 100 points of regular questions and an extra credit section.

<u>The last five minutes of the exam is a "seatbelts required" period</u>, to avoid distractions for those who are still working. If you finish before the "seatbelts required" period starts, you may turn in your exam and leave. If not, you must stay quietly seated—no "packing up"— until time is up for all.

You are allowed no reference materials whatsoever.

If you have a question, raise your hand. We will come to you. DO NOT leave your seat.

If you have a question that can be safely resolved with a minor assumption, like the name of a function or the order of function arguments, state the assumption and proceed.

Feel free to use abbreviations, like "otw" for "otherwise".

It's fine to use helper functions or predicates unless they are specifically prohibited or a specific form for the function or predicate is specified.

<u>Don't make a programming problem hard</u> by assuming that it needs to do more than is specifically mentioned in the write-up or that the solution that comes to mind is "too easy."

<u>If you're stuck on a problem, please ask for a hint.</u> Try to avoid leaving a problem completely blank—that's a sure zero.

It is better to put forth a solution that violates stated restrictions than to leave it blank—a solution with violations may still be worth partial credit.

When told to begin, double-check that your name is at the top of this page, and then <u>put your initials in</u> <u>the lower right-hand corner of the top side of each sheet, checking to be sure you have all seven</u> <u>sheets.</u>

BE SURE to enter your last name on the sign-out log when turning in your completed exam.

Problem 1: (5 points) (one point each)

What is the **type** of each of the following Haskell expressions? If the expression is invalid, briefly state why.

Assume integers have the type Int. Remember that String is a type synonym for [Char]— the two can be used interchangeably.

Important: Remember that the type of a function includes the type of the arguments as well as the type of the value returned.

[1..3]
('x',['x'])
length
tail "head"

map isDigit (Recall that isDigit '9' returns True.)

Problem 2: (6 points)

This problem is like ftypes.hs on a3. Write functions f1, f2, and f3 having each of the following types. There are no restrictions other than you may not use explicit type declarations. (e.g. f1::...)

f1 :: [a] -> Int

f2 :: a -> b -> c -> [b]

f3 :: [(a, b)] -> ([b], [c])

Problem 3: (4 points, as indicated)

This problem is like warmup.hs on the assignments—write the following Haskell Prelude functions.

Instances of poor style or needlessly using other Prelude or helper functions will result in <u>deductions</u>.

Be sure to use the wildcard pattern (underscore) when appropriate.

There's no need to specify function types.

tail [1 point] (Assume the list is never empty.)

last [1 point] (Assume the list is never empty.)

zip [2 points] (Remember that the length of the shorter list is the length of the result.)

DID YOU REMEMBER TO USE WILDCARDS WHEN APPROPRIATE?

For this problem you are to <u>write both recursive and non-recursive versions</u> of a Haskell function mkintlists that takes a list of strings of digits and returns a list of Ints with corresponding values.

Example:

```
> mkintlists ["315","91", "", "713"]
[[3,1,5],[9,1],[],[7,1,3]]
> mkintlists []
[]
```

In the recursive version <u>ONLY</u>, use error "even!" to produce an error if an even digit is encounted:

```
> mkintlists ["31","12"]
*** Exception: even! (Non-recursive version would produce [[3,1],[1,2]]).
```

Assume that strings consist only of decimal digits and that there is a digitToInt function:

> digitToInt '7'
7

Just like on assignments 3 and 4, <u>the recursive version must not use any higher-order functions</u>, and just like on assignment 5, <u>write the non-recursive version imagining that you just don't know to how to write a recursive function</u>.

BEFORE writing your two versions of mkintlists, what is the type of...

mkintlist?

digitToInt?

Problem 5: (15 points)

<u>Without writing any recursive code</u>, write a Haskell function vcnp :: String -> Int that counts the number of vowels in a string that are <u>not</u> immediately preceded by a vowel. Vowels may be in upper or lower case. Examples:

```
> vcnp "ate"
2
> vcnp "aeiou"
1
> vcnp "Oopsie!"
2
> vcnp "retreating"
3
> vcnp "a-e-i-o-u-A-E-I-O-U"
10
```

Recall :

(1) value `elem` list returns True iff value is an element of list.

(2) toLower converts letters to lower case and leaves non-letters unchanged.

HINT: My solution contains this fragment of code:

... foldl f ('x',0) ...

Write a Haskell function coords rows cols with type $Int \rightarrow Int \rightarrow IO$ () that PRINTS row and column coordinates for a grid with the given number of rows and columns. Example:

```
> coords 3 4
(0,0) (0,1) (0,2) (0,3)
(1,0) (1,1) (1,2) (1,3)
(2,0) (2,1) (2,2) (2,3)
```

Assume you have a function mkrc :: Int -> Int -> String that creates a "(row, col)" string from row and column coordinates:

> mkrc 5 3 "(5,3)"

Two more examples: (blank line added before second call for readability)

```
> coords 2 2
(0,0) (0,1)
(1,0) (1,1)
> coords 3 1
(0,0)
(1,0)
(2,0)
```

Assume rows and cols are both greater than zero. <u>There are NO RESTRICTIONS on this problem.</u>

Problem 7: (5 points) (one point each unless otherwise indicated)

The following questions and problems are related to Haskell.

(1) The Haskell expression below has more parentheses than are needed! Mark <u>ALL</u> the parentheses that can be removed without changing the value of the expression.

```
(take 3) (show x) ++ (replicate 5) (chr 66)
```

(2) Given the type of a function, how can we quickly tell if the function is polymorphic?

(3) Add parentheses to the type below to fully show the right-associativity of the -> type operator.

Int -> [Int] -> (Char -> Bool -> Bool) -> String

(4) Briefly explain how the following map works, paying particular attention to the function being mapped. (That function is the result of **(uncurry \$ flip replicate)**.)

```
> map (uncurry $ flip replicate) [('a',3),('b',2)]
["aaa","bb"]
```

(5) Consider the Haskell expression below. Does it have any partial applications? If so, briefly describe what constitutes each of the partial applications.

```
map (take 5)
```

Problem 8: (7 points)

Using our DIY cons lists, write a Prolog predicate eqalen/2 that succeeds iff its two arguments are lists that consist entirely of atoms <u>and</u> the length of all atoms in corresponding positions are equal. Examples:

?- eqalen (a:test:now:empty, i:went:too:empty).
true. (Atoms in both lists have lengths of 1, 4, and 3, respectively.)
?- eqalen (a:test:now:empty, i:went:too:far:empty).
false. (Four atoms in second list.)
?- eqalen (a:test:now:empty,a:failure:now:empty).
false. (Length of second atom differs.)
?- eqalen (a:[b]:c:empty,a:b:c:empty).
false. (First list contains a non-atom.)

Recall that $atom_length(+Atom, -Length)$ can be used to get the length of an atom, and atom/1 can be used to test for an atom.

RESTRICTION: The symbol = may NOT APPEAR in your solution! (This rules out == and \==, too, for example.)

Problem 9: (12 points)

Write a Prolog predicate lines (+Pairs, +Separator) with this behavior:

```
?- lines(three-x:five-ok:four-oops:empty,'.').
x.x.x
ok.ok.ok.ok
oops.oops.oops.oops
true.
```

Pairs is a DIY cons list with "pairs" of the form *EnglishNumber-Atom*. For each pair, a line with EnglishNumber repetitions of Atom is printed with Separator between the atoms.

If lines is run with no arguments, it prints a usage message:

```
?- lines.
Usage: lines(+Pairs,+Sep)
true.
```

Two more examples follow.

```
?- lines(four-four:five-[]:empty,<>).
four<>four<>four<>four<>four
[]<>[]<>[]<>[]<>[]<>[]
true.
?- lines(three-xx:empty,'X').
xxXxxXxx
true.
```

Assume that you have a predicate n/2 with twenty facts like these: n(one,1). n(two,2). n(three,3). ... n(twenty,20).

Assume that there is at least one element in Pairs and that each pair specifies 1-20 replications.

Assume that you have member_cl:

```
?- member_cl(X,three-x:five-ok:four-oops:empty).
X = three-x ;
X = five-ok ;
X = four-oops ;
false.
```

Space for your solution is provided on the next page, but you can write it below if you wish.

Space for solution for lines (+Pairs, +Separator).

For reference:

```
?- lines(three-x:five-ok:four-oops:empty,'.').
x.x.x
ok.ok.ok.ok.ok
oops.oops.oops.oops
true.
?- lines.
Usage: lines(+Pairs,+Sep)
true.
```

Assume that lines is used properly, i.e., don't worry about handling any errors.

BE SURE that lines always succeeds!

The following questions and problems are related to Prolog.

- (1) x (3, 4) is an example of a Prolog structure. <u>Without using any parentheses, commas, or square</u> <u>brackets</u>, write another example of a Prolog structure.
- (2) Prolog anatomy question: What are the three parts of a Prolog rule? ($\frac{1}{2}$ point)
- (3) What are three distinct ways in which length/2 can be used? (1½ points)

- (4) What is the **<u>output</u>** of the following query?
 - ?- between(1,3,A), writeln(A), A > 5, between(5,7,B), writeln(B), B < 10, writeln('Done!').

- (5) How do the following two goals differ in meaning?
 - A+B == 5

$$A+B = := 5$$

Problem 11: (6 points) (one point each unless otherwise indicated)

Briefly answer the following general questions.

- (1) Who founded The University of Arizona's Computer Science department and when?
- (2) What is the value and side effect of the following Python expression? print("testing")
- (3) What's the one feature/property that a language must have in order to do anything that even remotely resembles functional programming?
- (4) Which <u>one</u> of the following language elements is most essential for imperative programming AND why? (2 points)
 - (a) some sort of looping construct like a while or a for
 - (b) an assignment operation
 - (c) some sort of "print" statement
 - (d) procedures

(5) Early in the semester we talked about three aspects of expressions that are often important to understand and reason about. What are those three aspects?

Extra Credit Section (1/2 point each unless otherwise noted)

- (1) Collectively, the body of facts and rules that implement a Prolog predicate is known as the ______ for the predicate.
- (2) Sadly, I never got around to answering this Haskell puzzle posed on 284: *Make the list [take, tail, init] valid by adding two characters.* Answer it now!
- (3) What's a fundamental difference between using >>> type(x) in the Python shell and using > :type x in ghci?
- (4) Write our beloved map function in Python. (1 point)
- (5) Several places in the Haskell slides mention "H10". Example: "Lambda abstraction (H10)". What is H10?
- (6) What would be a big simplification in the following Haskell code?

g list = foldl1 (\acm elem -> f acm elem) list

- (7) Write a <u>non-imperative</u> version of C's strcpy(...) function. (If you haven't had 352 nor are taking it now, plead ignorance for a half-point!)
- (8) Once whm decided he should teach Racket instead of Ruby, he held onto Racket like a monkey holding onto _____!
- (9) Write a good extra credit question related to the course material and answer it. (1 point)