

DUE: Tuesday 11 September in class

**Reading**

Text, Chapter 1: Regular Languages

**Problems**

Clarity and brevity of answers wins points, so revise your work before writing it up for submission. Begin each problem on a separate sheet, state the problem (briefly), and please *write on only one side* of each sheet. Submit problems in the labeled envelopes that will be provided in class.

- Let  $R = \{(a, c), (c, e), (e, e), (e, b), (d, b), (d, d)\}$ . Draw directed graphs representing each of the following:
  - $R$
  - $R^2$
  - $R^{-1}$
  - $R \cap R^2$
- Draw directed graphs representing relations of the following types:
  - Reflexive, transitive and *antisymmetric*. Antisymmetry of  $R$  means that  $(\forall a, b)$  if  $(a, b) \in R$  and  $a \neq b$  then  $(b, a) \notin R$ .
  - Reflexive, transitive, and *neither* symmetric nor antisymmetric.
- What is the reflexive, transitive closure  $R^*$  of  $R = \{(a, b), (a, d), (d, c), (d, e)\}$ ? Express  $R^*$  as a set, and draw a directed graph representing  $R^*$ .
- Text, Problem 0.10. Identify *exactly* the step in the argument that is wrong.
- Show *by induction* that  $n^4 - 4n^2$  is divisible by 3 for all  $n \geq 0$ . *HINT*: Factor  $n^4 - 4n^2$ . Then 3 must divide at least one of the factors.
- (Ackermann's Function) Consider the following recursively (inductively) defined function, where  $m, n$  are non-negative integers.

$$\begin{aligned} A(n, 0) &= n + 1 \\ A(0, m + 1) &= A(1, m) \\ A(n + 1, m + 1) &= A(A(n, m + 1), m) \end{aligned}$$

Find simple expressions for the following functions (use inference and experiment to make a discovery), and then *prove* by induction that your expression is correct (use deduction to confirm your discovery).

- $A(n, 1)$
- $A(n, 2)$
- $A(n, 3)$

*Caution*: If, as part of the discovery process, you write a program to explore this function's behavior, be sure to use only small values of the argument  $n$ , or we could be waiting forever for you to return. Especially in part (c).

- The *reversal* of a string  $w$ , denoted  $w^R$ , is the string "spelled backwards". For example  $(reverse)^R = esrever$ . A careful definition can be given by induction on the length of a string: If  $w$  is a string of length 0, then  $w^R = \epsilon$ . If  $w = ua$  is a string of length  $n + 1 > 0$ , where  $a \in \Sigma$ , and  $u \in \Sigma^*$ , then  $w^R = au^R$ .

Prove the following by induction:

- $(xy)^R = y^R x^R$
- $(w^R)^R = w$ . *HINT*: Use (a).

8. Point out the flaw in the reasoning below. Find the precise step or steps that are in error, and give a concrete (counter-)example that shows this step is in error. It is recommended that in debugging this proof that you try stepping through the argument with small sets of marbles <sup>1</sup>.

**Theorem:** All marbles have the same color.

*Proof:* Let  $A$  be any set of  $n$  marbles, where  $n \geq 1$ . The proof is by induction on  $n$ .

*Base:* If  $n = 1$  all marbles in  $A$  clearly have the same color.

*Step:* Assume that if  $A$  is any set of  $k$  marbles, then all marbles in  $A$  have the same color. Let  $A'$  be a set of  $k + 1$  marbles, where  $k \geq 1$ . Remove one marble  $m$  from  $A'$ . We are then left with a set  $A''$  of  $k$  marbles. By the induction hypothesis,  $A''$  has all marbles of the same color. Remove from  $A''$  a second marble  $m'$ , and then add back to  $A''$  the marble  $m$  originally removed. We again have a set of  $k$  marbles, which by the induction hypothesis has marbles all the same color. Thus the two marbles  $m, m'$  removed must have been the same color, and so the set  $A'$  must contain marbles all the same color.

By the principle of induction, applied to the above basis and step, we conclude that in any set of  $n \geq 1$  marbles, all marbles are the same color. **QED.**

9. Text, Problem 0.12. By “graph” is here meant “undirected graph”. This theorem is often stated in a more humane manner: “In any group of 2 or more people, there are at least two persons that have the same number of acquaintances within the group.” In your argument, make use of the *Pigeonhole Principle*: if  $p$  pigeons are placed in fewer than  $p$  pigeonholes, then at least one pigeonhole must have more than one pigeon in it.

10. Show each of the following:

- (a)  $\{\epsilon\}^* = \{\epsilon\}$ .
- (b) For any language  $L$ ,  $L^*L^* = L^*$ .
- (c) For any language  $L$ ,  $(L^*)^* = L^*$ .

Remember that to show two sets  $A$  and  $B$  are the same, you have two things to do: (1) show  $A \subseteq B$  and (2) show  $B \subseteq A$ .

11. In the *Scheme* programming language<sup>2</sup>, the syntactic category of “Numbers” is (partially) defined as follows<sup>3</sup>:

```

<num>      → <prefix><real>
<real>     → <sign><ureal>
<ureal>    → <uint> | <uint>/<uint> | <decimal>
<uint>     → <digit>+
<prefix>   →  $\epsilon$  | #d
<digit>    → 0 | ... | 9
<decimal>  → <uint><exp> | .<digit>+<suffix> | <digit>+.<digit>*<suffix>
<suffix>   →  $\epsilon$  | <exp>
<exp>     → <marker><sign><digit>+
<sign>    →  $\epsilon$  | + | -
<marker>   → e | s | f | d | l

```

(The markers `s`, `f`, `d`, `l` override the default floating point `e` representation, in implementations that support short, single precision, double and long.)

**Problem:** Draw the state diagram that recognizes a well-formed `<num>` in Scheme. Your machine can be non-deterministic. To save space, label edges—where possible—with a *class* of symbols, such as `<digit>`, rather than introducing an edge for each symbol.

<sup>1</sup>Take care not to lose your marbles.

<sup>2</sup>Dybvig, R.K., *The Scheme Programming Language, 3rd Ed.*, Cambridge: The MIT Press, 2003.

<sup>3</sup>Scheme also provides for numbers in radix 2, 8 and 16. In addition, Scheme employs a special “digit” called `#` to indicate “inexact” digits, and calculations must then report on resulting digits that are inexact given the information provided. For simplicity, we have suppressed everything except the rules for *decimal exact numbers* in this exercise.