# CSc 372

# Comparative Programming Languages

## *32 : Icon — Procedures*

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# Procedure Declarations

- A procedure has five parts: The heading, local declarations, initializations, static declarations, and the procedure body.
- A variable that is declared static survives between procedure invocations.
- Statements in an initial clause are run the first time the procedure is called.

```
global R, T
procedure name (arguments, extra[])
   local x, y, z
   static a, b, c
   initial { ...  }
   <statements>
end
```



[2]

# Procedure Declarations...

```
procedure foo()
   static counter
   initial {counter:=1}
   ...
   counter :+= 1
end
```



[3]

# Parameter Passing

- Parameters are called by value.
- This means that actual arguments to a procedure are copied into the formal parameters.
- Any changes to the formals won't affect any of the actuals. This is similar to C and Java.

```
procedure foo(a)
   a := "bye"
end

procedure main()
   local a
   a := "hello"
   foo(a)
   write(a)
end
```



[4]

# Modules

- Note that Icon doesn't have a real module-system.
- All names (procedure names, record names, global variables) live in the same name space.
- You need to make sure that all global names are unique! I usually do this by prefixing all names by the module-name: `mymodule_myproc`.



[5]

# Formal Parameters

- When you call a procedure you can supply fewer arguments than there are formal parameters:

  ```
  procedure P (f1,f2,f3)
  end
  ```

  When calling `P` with `P(a1,a2)` the formal parameter `f1` will take on the value of `a1`, and `f2` will get `a2`. `f3` will become `null`.



[6]

# Default Parameters

- A common idiom for default parameters:

```
procedure P (f1,f2,f3)
   /f3 := <default value>
end
```

- When calling `P` with `P(a1,a2)`, `f3` will get the default value.
- When calling `P` with `P(a1,a2,a3)`, `f3` will get the value of `a3`.



[7]

# Arbitrary Length Argument Lists

- Icon supports arbitrary length argument lists:

```
procedure P (f1,f2,f3[])
end
```

  When calling `P` with `P(a1,a2,a3,a4,a5)`, the `f3` formal will hold the list `[a3,a4,a5]`.



[8]

# Procedure Returns

- `return e` returns the value `e`.
- If `e` in `return e` fails, then the procedure call itself fails.

```
procedure less(a)
   return a<10
end

][ .inc less.icn
][ less(5);
   r1 := 10
][ less(100);
Failure
```



[9]

# Indirect Procedure Calls

- Procedure names can be constructed at runtime, allowing a powerful form of indirect procedure call.
- Remember to include the directive `invocable all` at the beginning of your module.
- `proc(P)` returns the procedure whose name is the string P.

```
P1 := proc("MyProc1")
P2 := proc("MyProc" || "2")
P3 := proc("find")        # Built-ins OK, too.
P4 := proc("*", 2)        # Multiplication has arity 2.
L := [P1, P2, P3, P4]     # A list of procedures.
L[2](45, "X2")            # Calling MyProc2(45, "X2").
```



[10]

# Readings

- Read `Christopher, pp. 53--55, 57--58`.