

CSc 372

Comparative Programming Languages

17 : Haskell — Input/Output

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The World isn't Functional

- The real world isn't functional:
 - ① The real world has **state**
 - ② In the real world **order matters**
- For example, if I move my book from the table to the chair, I have changed the state of the world.
- Also, to hang a painting on the wall I should
 - ① Hammer a nail in the wall
 - ② Hang the picture on the nail.

The reverse order doesn't work as well!

Actions in Haskell

- To be useful, Haskell programs need to interact with the real world.
- For example:
 - reading and writing to files
 - graphics
 - networking
- Haskell supports a notion of **actions** that happen in **sequence**.

IO in Haskell

- Consider this program:

```
main' :: IO ()
main' =
  do
    putStrLn "Please enter your name: "
    name <- getLine
    putStrLn ("Your name is '" ++ name ++ "'\n")
```

- and its execution:

```
> main'
Please entre your name: bob
Your name is 'bob'
```

What is ()?

- () is a type that contains exactly one element, namely ():

```
> ()  
()  
> show ()  
" ()"  
> :type ()  
() :: ()
```

- Note that () is both a type and a value!

What is `I/O ()`?

- `I/O ()` is the type of a function that performs some I/O actions, but which returns nothing.
- If we wanted our program to return a string after performing some actions, its type would be `I/O String`.

What does do do?

- do sequences together multiple actions:

```
do  
  action 1  
  action 2  
  ...  
  action n
```

- You can use this alternate syntax:

```
do { action 1; action 2; ...; action n }
```

What is an action?

- There are essentially four kinds of actions:

```
do  
  let n = expression  
  v ← getLine  
  putStr expression  
  return expression
```

- let just binds a name to an expression, like we've seen before.
- ← reads some value, and binds it to a name.
- putStr (and other similar output functions) print some value.
- return “packages up a value” so that we can return it from an I/O function.

What I/O functions are there?

- `putStr :: String -> IO ()`
- `putChar :: Char -> IO ()`
- `getChar :: IO Char`
- `getLine :: IO String`
- `return :: Monad m => a -> m a`

How does a function return a read value?

- Reading a string:

```
getName :: IO String
getName =
  do
    putStrLn "Please enter your name: "
    name <- getLine
    return name
```

- Running the function:

```
> getName
Please entre your name: Bob
"Bob"
```

Can we return any type?

- Reading a string:

```
yes_no :: String -> IO Bool
yes_no prompt =
  do
    putStr prompt
    c <- getChar
    let ok = c == 'y'
    putStr "\n"
    return ok
```

Example: Password database

```
passwd :: [(String,String)]
passwd = [("john","monkey"),("alice","banana")]

update :: String -> String -> [(String,String)]
        -> [(String,String)]
update name new_pw passwd =
    map (\ (n,p) -> if (n==name) then (n,new_pw)
                    else (n,p)) passwd

isUser :: String -> [(String,String)] -> Bool
isUser name passwd = foldr f False passwd
    where f = (\(n,_) r ->
              if n==name then True else r)

okPassword :: String -> String -> [(String,String)]
            -> Bool
okPassword name pw passwd = elem (name,pw) passwd
```

Example: Password database

```
> passwd  
[("john", "monkey"), ("alice", "banana")]  
> update "john" "chimp" passwd  
[("john", "chimp"), ("alice", "banana")]  
> isUser "alice"  
> isUser "alice" passwd  
True  
> okPassword "alice" "banana" passwd  
True
```

Example: Password database

```
getUser :: IO String
getUser =
  do
    putStr "Enter your name: "
    name <- getLine
    if isUser name passwd then
      return name else
      do
        putStr "Not a user , try again!\n"
        getUser
```

Example: Password database

```
checkPW :: String -> IO ()
checkPW name =
  do
    putStr "Enter your password: "
    pw <- getLine
    if okPassword name pw passwd then
      return ()
    else
      do
        putStr "Wrong password, try again!\n"
        checkPW name
```

Example: Password database

```
changePW :: String -> IO ()
changePW name =
  do
    putStr "Enter new password: "
    new1 <- getLine
    putStr "Confirm new password: "
    new2 <- getLine
    if new1 == new2 then
      do
        let new_pw = update name new1 passwd
        putStr ("New passwd: " ++ show new_pw ++ "\n")
    else
      do
        putStr "Passwords don't match, try again!\n"
        changePW name
```


Sequencing actions

- The `sequence` function takes a list of actions as input and executes them in turn:

```
welcomeUser :: String -> IO [()]
welcomeUser name = sequence [
    putStr "Hello ",
    putStr name,
    putChar '!',
    putChar '\n']
```

- Here's the output:

```
Hello john!
[(),(),(),()]
```

- Here's another example:

```
> sequence (map putChar "hello\n")
hello
```

Sequencing actions. . .

- Here's another example:

```
> sequence (map putChar "hello\n")  
hello  
[(), (), (), (), (), ()]
```

Example: Password database

```
main :: IO ()
main =
  do
    name <- getUser
    welcomeUser name
    checkPW name
    ok <- yes_no "Change password [y/n]?"
    if ok then
      changePW name
    else
      return ()
```

- Note the use of `return()` in the else clause!

Reading From Files

- Here is how we open a file:

```
type FilePath = String
openFile :: FilePath -> IOMode -> IO Handle
hClose   :: Handle -> IO ()
data IOMode = ReadMode | WriteMode |
             AppendMode | ReadWriteMode
```

- We can (lazily!) read in the entire file:

```
hGetContents :: Handle -> IO String
```

Reading From Files

- Here's a password file:

```
john _monkey  
alice _banana
```

- Reading in the entire file:

```
readF =  
  do  
    f <- openFile "passwd" ReadMode  
    c <- hGetContents f  
    return c
```

- And here's the file read as a string:

```
> readF  
"john monkey\nalice banana\n\n"
```

Reading and Parsing the Password File

```
openPWFile = do
  handle <- Control.Exception.catch
    (openFile "passwd" ReadMode)
    (\ e -> error
      (
        show (e :: Control.Exception.IOException)
      )
    )
  return handle
```

Reading and Parsing the Password File...

```
readPWFile f = do
  file <- hGetContents f
  let d = map words (lines file)
      d' = filter (/=[]) d
      let parse xs = case xs of {
                                [a,b] -> (a,b);
                                _ -> error (
                                    "error: " ++ show xs
                                    )
                            }
      let res = map parse d'
  return res
```

Reading and Parsing the Password File. . .

```
load =  
  do  
    handle <- openPWFile  
    passwd <- readPWFile handle  
  return passwd
```

- Example:

```
> load  
[("john" ,"monkey" ), ("alice" ,"banana" )]
```


Exercise I

- Write a program `copy.hs` that copies a file `input.txt` to `output.txt`, while converting all characters to upper case.
- Here's the main program:

```
main :: IO ()
main = do
    inh<-openFile "input.txt" ReadMode
    outh<-openFile "output.txt" WriteMode
    mainloop inh outh
    hClose inh
    hClose outh
```

- Write the `mainloop` function!

```
mainloop :: Handle -> Handle -> IO ()
mainloop inh outh =
```

Exercise I...

- Useful functions:
 - ① `hPutStrLn outhandle string`
 - ② `string <- hGetLine inhandle`
 - ③ `bool <- hIsEOF inhandle`
- Input file:

```
> cat input.txt
there was a young lady of niger
who smiled as she rode on a tiger;
they returned from the ride
with the lady inside ,
and the smile on the face of the tiger.
```

- Output file:

```
> cat output.txt
THERE WAS A YOUNG LADY OF NIGER...
```

Acknowledgments

- Bryan O'Sullivan, Don Stewart, and John Goerzen, *Real World Haskell*, <http://book.realworldhaskell.org/read/io.html>