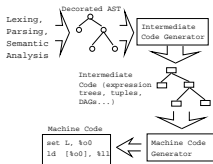


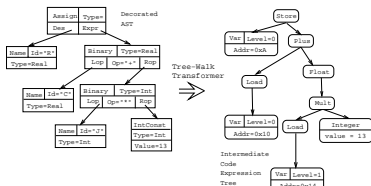
## Intermediate Code Generation

## Intermediate Code Generation



- After semantic analysis we traverse the AST and emit the correct intermediate code.

## Generating Expression Trees



- An expression tree is generated from an AST. The `float` can easily be inserted since all types are known in the AST.

- To generate quadruples from an AST we make an extra traversal of the tree after semantic analysis.
- Each AST node in an expression sub-tree is given an attribute  $\uparrow$ Place:**SymbolT** which represents the name of the identifier or temporary in which the value of the subtree will be computed.

```

PROCEDURE Program (n: Node);
  Decl(n.DeclSeq);
  Stat(n.StatSeq);
END;

PROCEDURE Decl (n: Node);
  IF n.Kind = ProcDecl THEN
    Decl(n.Locals);
    Decl(n.Next);
    Stat(n.StatSeq);
  ENDIF
END;

```

- NewTemp generates a new temporary var.

```

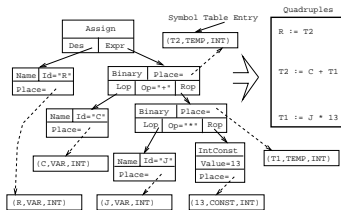
PROCEDURE Stat (n: Node);
  IF n.Kind = Assign THEN
    Expr(n.Des);
    Expr(n.Expr);
    Emit(n.Des.Place ':=' n.Expr.Place);
    Stat(n.Next);
  ENDIF
END;

```

```

PROCEDURE Expr (n: Node);
  IF n.Kind = Add THEN
    Expr(n.LOP);
    Expr(n.ROP);
    n.Place := NewTemp();
    Emit(n.Place ':=' n.LOP.Place '+' n.ROP.Place);
  ELSIF n.Kind = VarRef THEN
    n.Place := n.Symbol;
  ENDIF
END;

```



## Attribute Grammar Notation

### Attribute Grammar

- The tree-walker is better described using an attribute grammar notation.

**Assign** ::= Des:Expr Expr:Expr

```
{ Emit(n.Des.Place := ' n.Expr.Place); }
```

**Add** ::= LOP:Expr ROP:Expr

```
{ n.Place := NewTemp();
  Emit(n.Place := ' n.LOP.Place '+' n.ROP.Place);
}
```

**Name** ::= Ident

```
{ n.Place := n.Symbol; }
```

## Summary

- Read Louden:

Generating Intermediate Code 407-410