## CSc 553 — Principles of Compilation

#### 33: Loop Dependence

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1

# Data Dependence Analysis

## 2 Data Dependence Analysis I

- Data dependence analysis determines what the constraints are on how a piece of code can be reorganized.
- If we can determine that no data dependencies exist between the different iterations of a loop we may be able to run the loop in parallel or transform it to make better use of the cache.
- For the code below, a compiler could determine that statement  $S_1$  must execute before  $S_2$ , and  $S_3$  before  $S_4$ .  $S_2$  and  $S_3$  can be executed in any order:

## 3 Dependence Graphs I

• There can be three kinds of dependencies between statements:

flow dependence

• Also, true dependence or definition-use dependence.

(i) X := ···
 (j) ··· := X

• Statement (i) generates (defines) a value which is used by statement (j). We write (i)  $\longrightarrow$  (j).

• Also, use-definition dependence.

(i)  $\cdots := X$ ..... (j)  $X := \cdots$ 

## 4 Dependence Graphs II

• Statement (i) uses a value overwritten by statement (j). We write  $(i) \rightarrow (j)$ .

Output-dependence

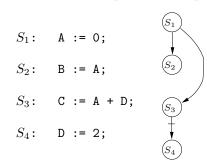
• Also, definition-definition dependence.

(i)  $X := \cdots$ (j)  $X := \cdots$ 

- Statements (i) and (j) both assign to (define) the same variable. We write  $(i) \rightarrow (j)$ .
- Regardless of the type of dependence, if statement (j) depends on (i), then (i) has to be executed before (j).

\_\_\_\_\_ The Dependence Graph: \_\_\_\_\_

## 5 Data Dependence Analysis I



- In any program without loops, the dependence graph will be acyclic.
- Other common notations are

$$\begin{array}{ccccc} \text{Flow} & \longrightarrow & \equiv & \delta & \equiv & \delta^{f} \\ \hline \text{Anti} & \longrightarrow & \equiv & \overline{\delta} & \equiv & \delta^{a} \\ \hline \text{Output} & \longrightarrow & \equiv & \delta^{\circ} & \equiv & \delta^{\circ} \end{array}$$

6

# Loop Fundamentals

## 7 Loop Fundamentals I

• We'll consider only perfect loop nests, where the only non-loop code is within the innermost loop:

```
FOR i_1 := 1 TO n_1 DO
FOR i_2 := 1 TO n_2 DO
...
FOR i_k := 1 TO n_k DO
statements
ENDFOR
...
ENDFOR
ENDFOR
```

• The *iteration-space* of a loop nest is the set of *iteration vectors* (k-tuples):  $\langle 1, 1, 1, \cdots \rangle, \cdots, \langle n_1, n_2, \cdots, n_k \rangle$ .

## 8 Loop Fundamentals II

FOR i := 1 TO 3 DO FOR j := 1 TO 4 DO statement ENDFOR ENDFOR

### 9 Loop Fundamentals III

• The iteration-space is often rectangular, but in this case it's *trapezoidal*:

```
FOR i := 1 TO 3 DO
FOR j := 1 TO i + 1 DO
statement
ENDFOR
ENDFOR
```

```
Iteration-space:

\{ \langle 1, 1 \rangle, \langle 1, 2 \rangle, \\ \langle 2, 1 \rangle, \langle 2, 2 \rangle, \langle 2, 3 \rangle, \\ \langle 3, 1 \rangle, \langle 3, 2 \rangle, \langle 3, 3 \rangle, \langle 3, 4 \rangle \}

Represented graphically:

\stackrel{1}{\underset{2 \\ 0 \\ - > 0 \\ 3 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\ - > 0 \\
```

#### 10 Loop Fundamentals IV

- The index vectors can be lexicographically ordered.  $\langle 1, 1 \rangle \prec \langle 1, 2 \rangle$  means that iteration  $\langle 1, 1 \rangle$  precedes  $\langle 1, 2 \rangle$ .
- In the loop

```
FOR i := 1 TO 3 DO
FOR j := 1 TO 4 DO
statement
ENDFOR
ENDFOR
```

the following relations hold:  $\langle 1,1 \rangle \prec \langle 1,2 \rangle$ ,  $\langle 1,2 \rangle \prec \langle 1,3 \rangle$ ,  $\langle 1,3 \rangle \prec \langle 1,4 \rangle$ ,  $\langle 1,4 \rangle \prec \langle 2,1 \rangle$ ,  $\langle 2,1 \rangle \prec \langle 2,2 \rangle$ ,  $\cdots$ ,  $\langle 3,3 \rangle \prec \langle 3,4 \rangle$ .

• The iteration-space, then, is the lexicographic enumeration of the index vectors. Confused yet?

#### 11

# Loop Transformations

#### 12 Loop Transformations I

- The reason that we want to determine loop dependencies is to make sure that loop transformations that we want to perform are legal.
- For example, (for whatever reason) we might want to run a loop backwards:

FOR 
$$i := 1$$
 TO 4 DO $\implies$ FOR  $i := 4$  TO 1 BY -1 DO $A[i] := A[i+1] + 5$  $A[i] := A[i+1] + 5$ ENDFORENDFOR

• The original array is:

#### 13 Loop Transformations II

• After the original loop the array holds:

[1]	[2]	[3]	[4]	[5]
5	5	5	5	0

• After the transformed loop the array holds:

[1]	[2]	[3]	[4]	[5]
20	15	10	5	0

- It is clear that, in this case, reversing the loop is not a legal transformation. The reason is that there is a data dependence between the loop iterations.
- In the original loop A[i] is read before it's assigned to, in the transformed loop A[i] is assigned to before it's read.

## 14 Loop Transformations III

• The dependencies are easy to spot if we unroll the loop:

• Graphically: 
$$(S_1) + (S_2) + (S_3) + (S_4)$$

#### 15 Loop Dependencies I

• Hence, in this loop

FOR i := 1 TO 4 DO  $S_1: \cdots := A[i+1]$   $S_2: A[i] := \cdots$ ENDFOR

there's an anti-dependence from  $S_1$  to  $S_2$ :  $S_1 \rightarrow S_2$ 

• In this loop

```
FOR i := 1 TO 4 DO

S_1: A[i] := \cdots

S_2: \cdots := A[i-1]

ENDFOR
```

there's a flow-dependence from  $S_1$  to  $S_2$ :  $S_1 \longrightarrow S_2$ 

16

## Loop Dependence Analysis

### 17 Loop Dependence Analysis I

• Are there dependencies between the statements in a loop, that stop us from transforming it? A general, 1-dim loop:

FOR 
$$i$$
 := From TO To DO  
 $S_1$ : A[ $f(i)$ ] :=  $\cdots$   
 $S_2$ :  $\cdots$  := A[ $g(i)$ ]  
ENDFOR

- f(i) and g(i) are the expressions that index the array A. They're often of the form  $c_1 * i + c_2$  ( $c_i$  are constants).
- There's a flow dependence  $S_1 \longrightarrow S_2$ , if, for some values of  $I^d$  and  $I^u$ , From  $\leq I^d$ ,  $I^u \leq \text{To}$ ,  $I^d < I^u$ ,  $f(I^d) = g(I^u)$ , i.e. the two index expressions are the same.
- $I^d$  is the index for the definition  $(A[I^d]:=\cdots)$  and  $I^u$  the index for the use  $(\cdots:=A[I^u])$ .

## 18 Loop Dependence Analysis II

 Example

 FOR i := 1 TO 10 DO

  $S_1$ : A[8 \* i + 3] := ···

  $S_2$ : ··· := A[2 \* i + 1]

 ENDFOR

- $f(I^d) = 8 * I^d + 3, g(I^u) = 2 * I^u + 1$
- Does there exist  $1 \leq I^d \leq 10, 1 \leq I^u \leq 10, I^d < I^u$ , such that  $8 * I^d + 3 = 2 * I^u + 1$ ? If that's the case, then  $S_1 \longrightarrow S_2$ .
- Yes,  $I^d = 1, I^u = 5 \Rightarrow 8 * I^d + 3 = 11 = 2 * I^u + 1$ .
- There is a **loop carried** dependence between statement  $S_1$  and  $S_2$ .

#### $\mathbf{19}$

# Simple Dependence Tests

#### 20 The GCD Test

• Does there exist a dependence in this loop? I.e., do there exist integers  $I^d$  and  $I^u$ , such that  $c * I^d + j = d * I^u + k$ ?

FOR 
$$I := 1$$
 TO  $n$  DO  
 $S_1: A[c * I + j] := \cdots$   
 $S_2: \cdots := A[d * I + k]$   
ENDFOR

- $c * I^d + j = d * I^u + k$  only if gcd(c, d) evenly divides k j, i.e. if  $(k j) \mod gcd(c, d) = 0$ .
- This is a very simple and coarse test. For example, it doesn't check the conditions  $1 \leq I^d \leq n$ ,  $1 \leq I^u \leq n$ ,  $I^d < I^u$ .
- There are many other much more exact (and complicated!) tests.

#### 21 The GCD Test – Example I

• Does there exist a dependence in this loop?

```
FOR I := 1 TO 10 DO

S_1: A[2*I] := \cdots

S_2: \cdots := A[2*I+1]

ENDFOR
```

- $c * I^d + j = d * I^u + k$  only if gcd(c, d) evenly divides k j, i.e. if  $(k j) \mod gcd(c, d) = 0$ .
- c = 2, j = 0, d = 2, k = 1.
- $(1-0) \mod \gcd(2,2) = 1 \mod 2 = 1$
- $\Rightarrow$   $S_1$  and  $S_2$  are data independent! This should be obvious to us, since  $S_1$  accesses even elements of A, and  $S_2$  odd elements.

#### 22 The GCD Test – Example II

FOR I := 1 TO 10 DO  $S_1: A[19*I+3] := \cdots$   $S_2: \cdots := A[2*I+21]$ ENDFOR

- $c * I^d + j = d * I^u + k$  only if gcd(c, d) evenly divides k j, i.e. if  $(k j) \mod gcd(c, d) = 0$ .
- c = 19, j = 3, d = 2, k = 21.
- $(21-3) \mod \gcd(19,2) = 18 \mod 1 = 0$
- $\Rightarrow$  There's a flow dependence:  $S_1 \longrightarrow S_2$ .
- The only values that satisfy the dependence are  $I^d = 2$  and  $I^u = 10$ : 19 \* 2 + 3 = 41 = 2 \* 10 + 21. If the loop had gone from 3 to 9, there would be no dependence! The gcd-test doesn't catch this.

#### 23 The GCD Test – Example III

```
FOR I := 1 TO 10 DO

S_1: A[8 * i + 3] := \cdots

S_2: \cdots := A[2 * i + 1]

ENDFOR
```

- $c * I^d + j = d * I^u + k$  only if gcd(c, d) evenly divides k j, i.e. if  $(k j) \mod gcd(c, d) = 0$ .
- c = 8, j = 3, d = 2, k = 1.
- $(1-3) \mod \gcd(8,2) = -2 \mod 2 = 0$
- $\Rightarrow$  There's a flow dependence:  $S_1 \longrightarrow S_2$ .
- We knew this already, from the example in a previous slide.  $I^d = 1, I^u = 5 \Rightarrow 8 * I^d + 3 = 11 = 2 * I^u + 1.$

## 25 Dependence Directions I

FOR I := 2 TO 10 DO  $S_1$ : A[I] := B[I] + C[I];  $S_2$ : D[I] := A[I] + 10; ENDFOR

- On each iteration,  $S_1$  will assign a value to A[i], and  $S_2$  will use it.
- Therefore, there's a flow dependence from  $S_1$  to  $S_2$ :  $S_1 \delta S_2$ .
- We say that the **data-dependence direction** for this dependence is **=**, since the dependence stays within one iteration.
- We write:  $S_1 \delta_= S_2$ .

#### 26 Dependence Directions II

```
FOR I := 2 TO 10 DO

S_1: A[I] := B[I] + C[I];

S_2: D[I] := A[I-1] + 10;

ENDFOR
```

- On each iteration,  $S_1$  will assign a value to A[i], and  $S_2$  will use this value in the next iteration.
- E.g., in iteration 3,  $S_1$  assigns a value to A[3]. This value is used by  $S_2$  in iteration 4.
- Therefore, there's a flow dependence from  $S_1$  to  $S_2$ :  $S_1 \delta S_2$ .
- We say that the data-dependence direction for this dependence is <, since the dependence flows from i-1 to i.
- We write:  $S_1 \delta_{\leq} S_2$ .

#### 27 Dependence Directions III

```
FOR I := 2 TO 10 DO

S_1: A[I] := B[I] + C[I];

S_2: D[I] := A[I+1] + 10;

ENDFOR
```

- On each iteration,  $S_2$  will use a value that will be overwritten by  $S_1$  in the next iteration.
- E.g., in iteration 3,  $S_2$  uses the value in A[4]. This value is overwritten by  $S_1$  in iteration 4.
- Therefore, there's a anti dependence from  $S_2$  to  $S_1$ :  $S_2 \overline{\delta} S_1$ .
- We say that the data-dependence direction for this dependence is <, since the dependence flows from i to i+1.
- We write:  $S_2 \ \overline{\delta}_{<} S_1$ .

## Loop Nests

#### 29 Loop Nests I

```
FOR I := 0 TO 9 DO
FOR J := 1 TO 10 DO
S_1: \cdots := A[I, J - 1]
S_2: A[I, J] := \cdots
ENDFOR
ENDFOR
```

- With nested loops the data-dependence directions become **vectors**. There is one element per loop in the nest.
- In the loop above there is a flow dependence  $S_2 \longrightarrow S_1$  since the element being assigned by  $S_2$  in iteration I(A[I, J]) will be used by  $S_1$  in the next iteration.
- This dependence is **carried** by the *J* loop.
- We write:  $S_2 \delta_{=,<} S_1$ .

## **30** Loop Nests II – Example

```
FOR I := 1 TO N DO

FOR J := 2 TO N DO

S_1: A[I, J] := A[I, J-1] + B[I, J];

S_2: C[I, J] := A[I, J] + D[I+1, J];

S_3: D[I, J] := 0.1;

ENDFOR

ENDFOR
```

- $S_1 \delta_{=,<} S_1$   $S_1$  assigns a value to A[I, J] in iteration (I, J) that will be used by  $S_1$  in the next iteration (I, J+1). The dependence is carried by the J loop.
- $S_1 \delta_{=,=} S_2 \mid S_1$  assigns a value to A[I, J] in iteration (I, J) that will be used by  $S_2$  in the same iteration.
- $S_2 \overline{\delta}_{<,=} S_3$   $S_2$  uses the value of D[I + 1, J] in iteration (I, J). It will be overwritten by  $S_3$  in the next *I*-iteration. The *I*-loop carries the dependence.

 $\mathbf{31}$ 

## Model

#### **32** A Model of Dependencies

• Suppose we have the following loop-nest:

```
for i:=1 to x do
  for j := 1 to y do
    s1: A[a*i+b*j+c,d*i+e*j+f] = ...
    s2:...= A[g*i'+h*j'+k,l*i'+m*j'+n]
```

• Then there is a dependency between statements  $s_1$  and  $s_2$  if there exist iterations (i, j) and (i', j'), such that

$$\begin{array}{rcl} a * i + b * j + c &=& g * i' + h * j' + k \\ d * i + e * j + f &=& l * i' + m * j' + n \end{array}$$

or

$$a * i - g * i' + b * j - h * j' = k - c$$
  
 $d * i - l * i' + e * j - m * j' = n - f$ 

• These equations can easily be generalized to deeper loop nests and higher-dimensional arrays.

## 33 A Model of Dependencies

• This is equivalent to an integer programming problem (a system of linear equations with all integer variables and constants) in four variables:

$$\begin{bmatrix} a & -g & b & -h \\ d & -l & e & -m \end{bmatrix} \times \begin{bmatrix} i \\ i' \\ j \\ j' \end{bmatrix} = \begin{bmatrix} k-c \\ n-f \end{bmatrix}$$

• If the loop bounds are known we get some additional constraints:

$$\begin{array}{ll} 1 \leq i \leq x, & 1 \leq i' \leq x, \\ 1 \leq j \leq y, & 1 \leq j' \leq y \end{array}$$

• In other words, to solve this dependency problem we look for integers i, i', j, j' such that the equation and constraints above are satisfied.

 $\mathbf{34}$ 

## Homework

## 35 Exam I/a (415.730/96)

- 1. What is the gcd-test? What do we mean when we say that the gcd-test is *conservative*?
- 2. List the data dependencies  $(\longrightarrow, \rightarrow, \rightarrow)$  for the loops below.

```
FOR i := 1 TO 7 DO
S_1: \cdots
                   := A[2 * i + 1];
S_2: \cdots
                   := A[4 * i];
S_3: A[8 * i + 3] := \cdots;
   END;
   FOR i := 1 TO n DO
S_1: X
                  := A[2 * i] + 5;
S_2: A[2 * i + 1] := X + B[i + 7];
S_3:
      A[i+5] := C[10*i];
S_4: B[i+10]
                   := C[12 * i] + 13;
   END;
```

## 36 Exam II (415.730/97)

• Consider the following loop:

FOR i := 1 TO n DO  $S_1: B[i] := C[i-1] * 2;$   $S_2: A[i] := A[i] + B[i-1];$   $S_3: D[i] := C[i] * 3;$   $S_4: C[i] := B[i-1] + 5;$ ENDFOR

- 1. List the data dependencies for the loop. For each dependence indicate whether it is a flow-  $(\longrightarrow)$ , anti-  $(\rightarrow)$ , or output-dependence  $(\rightarrow)$ , and whether it is a loop-carried dependence or not.
- 2. Show the data dependence graph for the loop.

#### 37

## Summary

#### **38** Readings and References

• Padua & Wolfe, Advanced Compiler Optimizations for Supercomputers, CACM, Dec 1996, Vol 29, No 12, pp. 1184–1187, http://www.acm.org/pubs/citations/journals/cacm/1986-29-12/p1184-padua/.

#### 39 Summary I

- Dependence analysis is an important part of any parallelizing compiler. In general, it's a very difficult problem, but, fortunately, most programs have very simple index expressions that can be easily analyzed.
- Most compilers will try to do a good job on **common** loops, rather than a half-hearted job on all loops.
- Integer programming is NP-complete.

#### 40 Summary II

• When faced with a loop

```
FOR i := From TO To DO

S_1: A[f(i)] := \cdots

S_2: \cdots := A[g(i)]

ENDFOR
```

the compiler will try to determine if there are any index values I, J for which f(I) = g(J). A number of cases can occur:

- 1. The compiler decides that f(i) and g(i) are too complicated to analyze.  $\Rightarrow$  Run the loop serially.
- 2. The compiler decides that f(i) and g(i) are very simple (e.g. f(i)=i, f(i)=c\*i, f(i)=i+c, f(i)=c\*i+d), and does the analysis using some built-in pattern matching rules. ⇒ Run the loop in parallel or serially, depending on the outcome.

#### 41 Summary III

- contd.
  - 3. The compiler applies some advanced method to determine the dependence.  $\Rightarrow$  Run the loop in parallel or serially, depending on the outcome.
- Most compilers use pattern-matching techniques to look for important and common constructs, such as reductions (sums, products, min & max of vectors).
- The simplest analysis of all is a *name analysis*: If every identifier in the loop occurs only once, there are no dependencies, and the loop can be trivially parallelized:

```
FOR i := From TO To DO

S_1: A[f(i)] := B[g(i)]+C[h(i)];

S_2: D[j(i)] := E[k(i)]*F[m(i)];

ENDFOR
```