

Surreptitious Software

Exercise

Attacks Decompilation

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Crack — Discover major algorithms

Have a look at the file player-decompiled.c provided to you. It's the output of a decompiler (called REC). Examine the code carefully. The original program contains all the different protection methods we discussed in the previous exercises.



1. Can you find them all in the decompiled code?

2. What can you learn about the "decryption" function?



Prerequisites

Before working the exercise make sure you download, install, and build the following:

1. Install the following tools:

tool	url	Linux	MacOS X	Windows
gcc		₩ gcc		
		build-essent	ial	
REC	www.backerstreet.com/rec/		N/A	N/A
	rec.htm			

- 2. Download program and data files:
 - $(a) \ \, \mathsf{wget} \ \, \mathsf{'http://www.cs.arizona.edu/\text{$^{$collberg/tmp/ssx.zip'}}}$
 - (b) unzip ssx.zip
 - $(c) \ {\tt cd} \ {\tt ssx/attack-defense_attack4}$
- 3. Install the following tools:
- 4. Build the player2 executable which you will be working on from now on:
 - > make