# Group-Level Graph Visualization Taxonomy

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# The Problem





Group-Level Graph Visualization Taxonomy



# Previous Work

## Typology of Visualization Task [Brehmer *et al.*, 2013]

- Organize visualization task taxonomies
- Identifies a main problem:
  - Lack of global view
- Propose a task characterization:
  - Why
  - What
  - How
- Blends with model-oriented taxonomies

# Taxonomy Graph Task [Lee *et al.,* 2006]

- Based on taxonomy of visual analytics tasks [Amar *et al.*, 2005]
  - Retrieve value
  - Filter...
- Organize the tasks into
  - Topology-based
  - Attribute-based
  - Browsing
  - Overview



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## Categories

- Group-only tasks
  - Count the groups.
  - Find groups of given color.
  - Find group with larger area.
  - Find *neighbors* of a group.
- Group-node tasks
  - Count the nodes in a group.
  - Find the group with larger number of nodes.
  - Find the group of node *x*.

- Group-link tasks
  - Count inner edges in a group.
  - Find sparsely connected groups.
  - Find densely interconnected groups.
  - Find non-connected *neighbors*.
- Group-network tasks
  - Find groups with *k*-cliques.
  - Is shortest path between nodes x and y entirely inside a group?
  - Find min number of groups on a path from *x* to *y*.



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# Additional Definitions



- Group neighboring
  - Abstract concept of proximity
  - To be defined on specific visualization
- Group reachability
  - Accessible by moving through neighbor countries
- Group area/perimeter
  - Not intuitively defined for all visulization
  - Important to be considered



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# Group Tasks as Extension of Graph Tasks



- Group insights from graph tasks
  - Metagraph construction allows graph tasks on groups
  - Tasks can be more or less meaningful
- Metagraph contruction
  - Based on topology
  - Based on neighboring
  - Based on attributes



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# Conclusions and Future Work

#### **Conclusions**

- We characterized group-level graph tasks by proving
  - Examples of graph tasks
  - A task classification

#### Benefits

- Provide directions for
  - Future evaluations
  - Visualization system design

#### - Limitations

- Clustering is a node partition
- Graph is undirected
- Graph is simple
- Future Work
  - Consider hierarchical clustering
  - Consider overlaps
  - Extend and re-organize the tasks
  - Propose alternative categories



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